

I. Skills and Abilities Affecting Performance

Identify and evaluate the skills and abilities that you need to develop so that you can better integrate technology into your classroom. Add relevant skills to this chart. Use additional sheets of paper if necessary.

Use the following codes for your rating.

S = Strength
M = Moderate Ability

B = Beginning to Develop this Skill
N = Need Improvement

Skills/Abilities

		S	M	B	N	Documentation/ Performance Examples
1.						
2.						
3.						
4.						
5.						
6.						
7.						
8.						
9.						
10.						
11.						
12.						

II. Technology Goals and Interests

A. Personal Goals for Technology

Short Range (This year.)

1. Knowledge:
2. Skills:
3. Attitudes:

Long Term (2 to 3 years)

1. Knowledge:
2. Skills:
3. Attitudes:

B. Supervisor's Assessment of My Attaining of these Goals

Year One:

Six Wk. Narrative/ Notes

1.	
2.	
3.	
4.	
5.	
6.	

Year Two:

Six Wk. Narrative/ Notes

1.	
2.	
3.	
4.	
5.	
6.	

Year Three:

Six Wk. Narrative/ Notes

1.	
2.	
3.	
4.	
5.	
6.	

**Teacher's Personal Improvement Plan
Implementing Technology in Losoya's Classrooms
Definitions of Skills and Abilities
Affecting Performance**

1. Flexibility/ Adaptability -- The ability to change traditional approaches or methods based upon circumstances that are unique to your classroom to achieve positive student outcomes.
2. Know-How -- The knowledge of how to accomplish something smoothly and efficiently within your classroom.
3. Planning/ Organizing -- The ability to project the future course of action needed to achieve an identified objective, and to coordinate activities and resources with classroom performance and student outcomes.
4. Creativity/ Innovation -- The ability to bring original thoughts or new and unique ideas into classroom practices using technology.
5. Leadership -- The ability to influence the activity of others in desired directions by setting examples of the use of technology, establishing credibility, and instilling trust and loyalty.
6. Coaching/ Training -- The ability to recognize performance strengths and limitations of students and colleagues, and to help them overcome their limitations and reach their maximum potential.
7. Responsibility -- Accepting responsibility for one's actions. The fulfilling of obligations, and the demonstration of reliability and trustworthiness.
8. Cooperation -- The ability to work with colleagues and school administrators to further campus improvement plans through implementing technology integration in the classroom.
9. Self-Improvement -- The ability to plan and develop personal and professional habits that increase performance and student outcomes.
10. Initiative -- The self-motivation to apply energy to the task of integrating technology into classroom procedures without the need for administrative directives.